

Phase 10 score sheet

Teamzy

Write the players' names at the top. Each round, tick ✓ whoever laid down their phase, then write the points left in hand (0 for whoever went out) and the new total. The current phase moves on to the next one only after a ✓.

ROUND	PLAYER			PLAYER			PLAYER			PLAYER			PLAYER			PLAYER		
	CURRENT PHASE			CURRENT PHASE			CURRENT PHASE			CURRENT PHASE			CURRENT PHASE			CURRENT PHASE		
	✓	POINTS	TOTAL	✓	POINTS	TOTAL	✓	POINTS	TOTAL	✓	POINTS	TOTAL	✓	POINTS	TOTAL	✓	POINTS	TOTAL
1																		
2																		
3																		
4																		
5																		
6																		
7																		
8																		
9																		
10																		
11																		
12																		
13																		
14																		
15																		
16																		
17																		
18																		

Whoever goes out scores 0; the others count the cards left in their hand: 5 points for 1 to 9, 10 points for 10 to 12, 15 points for a Skip, 25 points for a Wild. One phase per round, in order. The match ends after the round in which somebody completes phase 10: among those who did, the lowest total wins.

THE 10 PHASES

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|---|-------------------------|----|-------------------------|
| 1 | 2 sets of 3 | 6 | 1 run of 9 |
| 2 | 1 set of 3 + 1 run of 4 | 7 | 2 sets of 4 |
| 3 | 1 set of 4 + 1 run of 4 | 8 | 7 cards of one color |
| 4 | 1 run of 7 | 9 | 1 set of 5 + 1 set of 2 |
| 5 | 1 run of 8 | 10 | 1 set of 5 + 1 set of 3 |

Rules, an example and an app that keeps score for you: eiko-apps.com/en/teamzy/phase10/