Rummikub score sheet

Teamzy

Write the players' names at the top. Each round, tick “Out” for the player who emptied their rack. Each other player writes the value of the tiles they have left and takes it off their total; the player who went out adds the sum of the others' tiles to theirs.

ROUND	PLAYER			PLAYER			PLAYER			PLAYER		
	OUT	TILES	TOTAL	OUT	TILES	TOTAL	OUT	TILES	TOTAL	OUT	TILES	TOTAL
1	☐			☐			☐			☐		
2	☐			☐			☐			☐		
3	☐			☐			☐			☐		
4	☐			☐			☐			☐		
5	☐			☐			☐			☐		
6	☐			☐			☐			☐		
7	☐			☐			☐			☐		
8	☐			☐			☐			☐		
9	☐			☐			☐			☐		
10	☐			☐			☐			☐		
11	☐			☐			☐			☐		
12	☐			☐			☐			☐		
13	☐			☐			☐			☐		
14	☐			☐			☐			☐		
15	☐			☐			☐			☐		

Tiles left on a rack: their value, as negative points. Joker left on a rack: −30 in the English rules, −25 in the multilingual rules. The player who empties their rack scores the sum: every round adds up to zero.

Pool empty and nobody can play: the lightest rack wins the round, each other player loses the gap with it and the winner scores the sum of the gaps. The highest total wins.

Rules, an example and an app that keeps score for you: eiko-apps.com/en/teamzy/rummikub/